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1	20293	(717/114-117,168-178; 709/201-231,250,322-323; 715/501.1,500.1;369/60.1;707/10).CCLS.	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/03/31 08:20
-	19344000	@ad<=20000828 or @rlfd<=20000828	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/03/29 14:55
-	878	(DVD near3 (content or image or data)) same (generat$4 or creat$4 or build$4)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/03/28 13:57
-	61	((video or audio) near3 author$5) and (DVD and (output same format$5))	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/03/29 14:30
-	307	XML and (HTML or Javascript) and (development near4 (engine or environment))	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/03/29 15:45
-	1330	((video or audio) near3 (content or image)) and (DVD and (output same format$5))	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/03/28 14:03
-	5	(((DVD near3 (content or image or data)) same (generat$4 or creat$4 or build$4)) and (((video or audio) near3 author$5) and (DVD and (output same format$5)))) and (@ad<=20000828 or @rlfd<=20000828)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/03/28 14:03
-	13	("5450489" | "5515490" | "5544305" | "5574843" | "5592602" | "5619636" | "5659793" | "5691972" | "5694548" | "5778142" | "5892507" | "5907704" | "6199082").PN.	USPAT	2003/03/28 14:33
-	81	XML and (HTML or Javascript) and (DVD same (engine or environment or develop$5))	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/03/28 14:35
-	6	(XML and (HTML or Javascript) and (DVD same (engine or environment or develop$5))) and (((DVD near3 (content or image or data)) same (generat$4 or creat$4 or build$4)) or (((video or audio) near3 author$5) and (DVD and (output same format$5))))	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/03/28 14:28
-	8279	(creat$4 or generat$4 or build$4 or assembl$5) near4 ((multimedia or DVD or video) adj3 (content or image or file or disc))	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/03/28 14:35
-	3229	(XML or (HTML or Javascript)) and ((DVD or multimedia or video)same (engine or environment or develop$5))	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/03/28 14:36
-	220	((creat$4 or generat$4 or build$4 or assembl$5) near4 ((multimedia or DVD or video) adj3 (content or image or file or disc))) and ((XML or (HTML or Javascript)) and ((DVD or multimedia or video)same (engine or environment or develop$5)))	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/03/28 14:36

–	12	(((creat$4 or generat$4 or build$4 or assembl$5) near4 ((multimedia or DVD or video) adj3 (content or image or file or disc))) and ((XML or (HTML or Javascript)) and ((DVD or multimedia or video)same (engine or environment or develop$5)))) and ((DVD near3 (content or image or data)) same (generat$4 or creat$4 or build$4))	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/03/28 14:36
–	194	(multimedia or hypermedia or DVD) and author$4 and (retriev$4 near4 (file$1 or URLs)) and (format$4 near4 (medium or disc))	USPAT; US-PGPUB; EPO; JPO; IBM_TDB	2003/03/29 14:54
–	549	DVD near3 (burn$4 or manufactur$4 or assembl$7)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/03/29 15:36
–	339	((source or video/audio) adj2 (file$1 or stream$1)) near4 (retriev$4 or download$1 or transmit$4)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/03/29 15:22
–	91560	(includ$1 or generat$4 or build$4 or develop$4) and (media same image$1)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/03/29 15:34
–	17987	((includ$1 or generat$4 or build$4 or develop$4) and (media same image$1)) and (media near4 (file$1 or title or storage))	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/03/29 15:35
–	17469	DVD same (burn$4 or manufactur$4 or assembl$7 or generate or media or receiv$1 or transmit$4)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/03/29 15:36
–	373524	media near4 (build$4 or manufactur$5 or develop$7 or record$5 or creat$4)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/03/29 15:43
–	410	(((((includ$1 or generat$4 or build$4 or develop$4) and (media same image$1)) and (media near4 (file$1 or title or storage))) and (DVD same (burn$4 or manufactur$4 or assembl$7 or generate or media or receiv$1 or transmit$4))) and (media near4 (build$4 or manufactur$5 or develop$7 or record$5 or creat$4))) and (((video or audio) near3 author$5) or (DVD and (output same format$5)))	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/03/29 15:44
–	307	XML and (HTML or Javascript) and (development near4 (engine or environment))	USPAT; US-PGPUB; EPO; JPO; IBM_TDB	2003/03/29 15:45
–	1122	((download$4 or retriev$4) near4 file$1) and (generat$4 adj2 image)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/03/29 15:59
–	38	(download near5 (advertis$7 or multimedia or audio/video)) and (generat$4 near3 image)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2003/03/29 16:04

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1000 documents found. **Only retrieving 250 documents (System busy - maximum reduced).** Retrieving documents... **Order: relevance to query.**

How does DVD-video compare with DivX;) How does.. - Multimedia Systems.. (Correct)
Page 1 How does **DVD**-video compare with DivXHow does **DVD**-video
mms.ecs.soton.ac.uk/mms2002/papers/2.pdf

A Comprehensive Model of Tertiary-storage Jukeboxes - Lijding, Mullender, Jansen (Correct)
removable storage media (RSM) 1 e.g. CD-ROM, **DVD**-ROM, magneto-optical disk, tape-are loaded and
was taken from the product specifications of the **manufacturer**s [21, 22, 12, 5, 16, 7, 2, 13, 19]The
An important feature of this technology is that **manufacturer**s only have to replace one chip in their
www.ub.utwente.nl/webdocs/ctit/1/000000a5.pdf

Redundant Optical Storage System Using DVD-RAM Library - Takaya Tanabe Makoto (1999) (Correct)
80 Redundant Optical Storage System Using **DVD**-RAM Library Takaya Tanabe, Makoto Takayanagi,
sectors. The **DVD** media life is guaranteed by the **manufacturer** to be over 10 years and has a corrected BER
storageconference.org/1999/1999/papers/08tanabe.pdf

SVCD - poor mans video tape for the PC 08/11/2002 SVCD .. - Multimedia Systems.. (Correct)
Southampton Abstract There are times when you own **DVD** discs that you can not play, either because they
by a Chinese government-backed committee of **manufacturer**s and researchers, partly to sidestep **DVD**
provide adequate legal protection against the **manufacture**, import, distribution, sale, rental,
mms.ecs.soton.ac.uk/papers/36.pdf

Copy Protection for DVD Video - Bloom, Cox, Kalker, Linnartz.. (1999) (Correct) (7 citations)
Copy Protection for **DVD** Video JEFFREY A. BLOOM, INGEMAR J. COX, SENIOR
of America (MPAA)the Consumer Electronics **Manufacturer**s Association (CEMA)and members of the
the keys. Second, it provides a reason for **manufacturer**s to make compliant devices, since CSS
buffy.eecs.berkeley.edu/~linnartz/articles/IEEE-doc-copyproc.pdf

Using catamorphisms, subtypes and monad transformers for .. - Modular Functional.. (Correct)
Expr ?Num Int ?Expr `Add` Expr ?Expr `**Dvd**` Expr ?x `**dvd**` y ?if y =0 ?then error
www.geocities.com/cmiltonperl/modular.ps.gz

DivX: DVD quality movies on a CD-R? - Andrew Hawkesworth Department (Correct)
1 DivX: **DVD** quality movies on a CD-R? Andrew Hawkesworth
mms.ecs.soton.ac.uk/mms2002/papers/10.pdf

Watermarking in the Real World: An Application to DVD - Miller, al. (1998) (Correct) (3 citations)
Watermarking in the Real World: An Application to **DVD** Matt L. Miller Signafy, Inc. 4 Independence Way
of America (MPAA)the Consumer Electronics **Manufacturer**s Association (CEMA)and members of the
the keys. Second, it provides a reason for **manufacturer**s to make compliant devices, since CSS
ftp.nj.nec.com/pub/ingemar/papers/acm98.pdf

Digital Watermarking for DVD Video Copy.. - Maes, Kalker.. (2000) (Correct)
Digital Watermarking for **DVD** Video Copy Protection What Issues Play a Role in
particularly true in a situation with dozens of **manufacturer**s, each employing hundreds of designers, to
session keys. A device is compliant when its **manufacturer** has agreed to follow specific copy
buffy.eecs.berkeley.edu/~linnartz/articles/sp09.pdf

The "Ticket" Concept for Copy Control Based on Embedded Signalling - Linnartz (1998) (Correct) (1 citation)
currently under investigation for standardization of **DVD** /CPTWG copy control. This paper also compares the
cryptography is used more as a tool to bind **manufactures** to copyright rules than as a copy protection
hardware would be very inexpensive and **manufacturer**s might argue that the devices serve a
buffy.eecs.berkeley.edu/~linnartz/articles/ticket.pdf

A CORBA-Based Manufacturing Environment - Robert Whiteside (1997) (Correct) (2 citations)
Maui, Hawaii, January 7-10, 1997. A CORBA-Based **Manufacturing** Environment Robert A. Whiteside
system was developed for Sandia's Agile **Manufacturing** Testbed (SAMT)This information architecture
architecture supports the goals of agile **manufacturing**: rapid response to changing requirements
dancer.ca.sandia.gov/pub/carmen/hicss97.ps

System Aspects of Copy Management for Digital Video - Linnartz, Talstra, Kalker.. (Correct)
As Seen By Standardization Bodies Such As The **Dvd** Copy Protection Technical Working Group (cptwg)
particularly not in a situation with dozens of **manufacturer**s, each employing hundreds of designers.
session keys. A device is compliant when its **manufacturer** has agreed to follow specific copy
buffy.eecs.berkeley.edu/~linnartz/articles/copyprot.pdf

A Flexible Software Architecture for Agile Manufacturing - Kim, Jo, Jr., Barendt.. (1996) (Correct) (4 citations)
of communicating objects and classes that are **customized** to solve a general design problem in a
A Flexible Software Architecture for Agile **Manufacturing** Yoohwan Kim y Ju-Yeon Jo y Virgilio
Abstract The flexibility required of an agile **manufacturing** system must be achieved largely through
dora.eeap.cwru.edu/agile/papers/icra97_sw.ps.gz

Some General Methods for Tampering with Watermarks - Cox, Linnartz (1997) (Correct) (29 citations)
content intended for the digital versatile disk (**DVD**)will be scrambled before being placed on a disk,
and computer industry, the logistics of the **manufacturing** process are more complicated and less
hardware would be very inexpensive and **manufacturer**s might argue that the devices serve a
buffy.eecs.berkeley.edu/~linnartz/articles/jsacfinal.ps

Working Ncits T10 Draft 1364-D - Revision November Information (Correct)
storage logical units such as CD-ROM, CD-R, CD-RW, **DVD**-ROM, **DVD**-RAM, **DVD**-R, **DVD**-RW and **DVD**RW to attach
he has approved the standards or not, from **manufacturing**, marketing, purchasing, or using products,
ftp.t10.org/t10/drafts/rmc/rmc-r01.pdf

Schedule Execution For A Holonic Shop Floor Control.. - Bongaerts, Valckenaers, .. (1995) (Correct) (2 citations)
the N.O.E. on Intelligent Control of Integrated **Manufacturing** Systems, Lisboa, Portugal, 24-28/6/95
nor adaptation to the factory needs. Holonic **manufacturing** is a new approach to deal with these
approach to deal with these problems. A holonic **manufacturing** system is a highly decentralised system
www.mech.kuleuven.ac.be/~lbongaer/ps/asi95-5.ps

Human Behavior, Computation, and the Design of Manufacturing.. - Goldberg, Harik (1995) (Correct)
Human Behavior, Computation, and the Design of **Manufacturing** Systems David E. Goldberg &Georges Harik
Human Behavior, Computation, and the Design of **Manufacturing** Systems David E. Goldberg &Georges Harik
major deficiency in computational approaches to **manufacturing** design is the lack of applicable models of
bioinfo.cpgei.cefetpr.br/mirrors/illigal/papers/IlliGALs/95005.ps.Z

Integrating DFM with CAD through Design Critiquing - Satyandra Gupta (1994) (Correct)
Abstract The increasing focus on design for **manufactur**ability (DFM) in research in concurrent
activities in order to identify and eliminate **manufacturing** problems during the design stage.
manufacturing problems during the design stage. **Manufacturing** a product generally involves many different
ftp.cs.umd.edu/pub/cim/papers/ISR_TR_94-11.ps

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<u>DBLP</u>
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1000 documents found. **Only retrieving 250 documents (System busy - maximum reduced).** Retrieving documents... **Order: relevance to query.**

<u>Video and Audio: Organization and Retrieval in the WWW - Zhigang Chen (1996)</u> <u>(Correct)</u> <u>(3 citations)</u>
Video and **Audio**: Organization and Retrieval in the WWW Zhigang
Video and **Audio**: Organization and Retrieval in the WWW
www.vosaic.com/corp/papers/www5.ps

<u>HTML extensions for Multimedia Documents and Quality .. - Madja, Bochmann..</u> <u>(Correct)</u>
of multimedia documents, including text, image, **audio** and **video**, and which includes necessary meta
documents, including text, image, **audio** and **video**, and which includes necessary meta information
(DBMS) from University of Alberta, the continuous **media** file server (CMFS) from University of British
ftp.iro.umontreal.ca/pub/teleinfo/TRs/Madj97a.ps

<u>Culture and Control in a Media Space - Paul Dourish (1993)</u> <u>(Correct)</u> <u>(12 citations)</u>
Abstract: **Media** spaces integrate **audio**, **video** and computer networking technology in
Abstract: **Media** spaces integrate **audio**, **video** and computer networking technology in order to
Culture and Control in a **Media** Space Paul Dourish Rank Xerox EuroPARC,
ftp.parc.xerox.com/pub/dourish/ecscw93-culture.ps

<u>Java Multimedia Studio - Giancarlo Fortino (1997)</u> <u>(Correct)</u>
kinds of multimedia sessions consisting of **video**, **audio**, text, and graphical images. In the scenario of
several kinds of multimedia sessions consisting of **video**, **audio**, text, and graphical images. In the
concurrent and mobile multimedia and inter-**media** actors interacting one to another to achieve
ftp.icsi.berkeley.edu/pub/techreports/1997/tr-97-043.ps.gz

<u>Comparative Evaluation of Server-push and Client-pull.. - Sriram Rao (1996)</u> <u>(Correct)</u> <u>(3 citations)</u>
manage the storage, access, and transmission of **audio**, **video**, and textual objects. Traditionally
the storage, access, and transmission of **audio**, **video**, and textual objects. Traditionally storage
server retrieves and transmits a fixed number of **media** units (i.e.frames) for each client. The
www.cs.utexas.edu/users/dmcl/projects/symphony/papers/ps/NOSSDAV96.ps

<u>Communication Architectures and Algorithms for Media Mixing in .. - Venkat Rangan (1993)</u> <u>(Correct)</u> <u>(10 citations)</u>
stimulated the integration of digital **video** and **audio** with computing, leading to the development of
have stimulated the integration of digital **video** and **audio** with computing, leading to the
Communication Architectures and Algorithms for **Media** Mixing in Multimedia Conferences P. Venkat
www.cse.ucsc.edu/~peter/252papers/rangan.ps.gz

<u>A Review of Media Space Systems and Current Research Directions - Alastair Harris (1993)</u> <u>(Correct)</u>
environment that integrates both visual and **audio** technologies with computer data networks, the aim
ftp.dcs.qmw.ac.uk/techreports/tr647.ps.gz

<u>Operating System Issues for Continuous Media - Schulzrinne (1996)</u> <u>(Correct)</u> <u>(10 citations)</u>
most common examples of continuous **media** include **audio** and motion **video**, but MIDI commands also belong
of continuous **media** include **audio** and motion **video**, but MIDI commands also belong in this category
ftp.cs.umass.edu/pub/net/pub/hgschulz/misc/mmos.ps

<u>A Buffer-triggered Smooth Adaptation Technique for Synchronized .. - Rakow, al.</u> <u>(Correct)</u>
no guarantees exist for the **delivery** of data like **audio** and **video** "just in time"In case of high system
exist for the **delivery** of data like **audio** and **video** "just in time"In case of high system load
when synchronized presentations of several **media** streams get mixed from continuous as well as
www.darmstadt.gmd.de/~edrg9/final/s2p1-rakow.ps.gz

<u>A Network Interface Unit To Support Continuous Media - Blair, Campbell, Coulson.. (1992)</u> <u>(Correct)</u> <u>(12 citations)</u>
is how to integrate continuous **media** types such as **audio** and **video** into a distributed workstation
integrate continuous **media** types such as **audio** and **video** into a distributed workstation environment. This

A Network Interface Unit Tosupport# Continuous **Media** Gordon Blair, Andrew Campbell, Geoff Coulson,
www.ctr.columbia.edu/~campbell/andrew/publications/papers/MPG-92-19.ps.gz

Performance of Image and Video Processing with.. - Parthasarathy.. (1999)   (Correct)   (7 citations)
of digital multimedia information such as images, **audio**, **video**, and graphics. The last few years have
Architecture. May 1999 Performance of Image and **Video** Processing with General-Purpose Processors and
Processing with General-Purpose Processors and **Media** ISA Extensions Parthasarathy Ranganathan
www.ece.rice.edu/~sarita/Publications/isca99.ps

An Evaluation of Design Tradeoffs in a High Performance.. - Divyesh Jadav (1995)   (Correct)
of traditionally analog data such as **video** and **audio**, and the feasibility of obtaining network
Digitalization of traditionally analog data such as **video** and **audio**, and the feasibility of obtaining
of Design Tradeoffs in a High Performance **Media**-on-Demand Server Divyesh Jadav Chutimet
www.ece.nwu.edu/~csrinilt/mm/pub/MMACM97.ps

Video Server Architectures: Performance and Scalability.. - Bernhardt, al. (1994)   (Correct)
applications commonly include the use of **video** and **audio** to represent information. **Video** On-Demand,
Video Server Architectures: Performance and
constraints. A storage server for continuous **media** must guarantee to **deliver** data of a continuous
ftp.eurecom.fr/ATM/papersEURECOM/PAPERS/brestBernhardt.ps.gz

Issues in Designing a Transport Protocol for Audio and Video . . . - Schulzrinne (1993)   (Correct)   (12 citations)
Internet Engineering Task Force **Audio-Video** Transport Working Group INTERNET-DRAFT H.
ftp.eurecom.fr/ATM/standards/rfc/draft-ietf-avt-issues-01.ps.Z

Low-complexity Video Coding for Receiver-driven Layered .. - McCanne, Vetterli, Van .. (1997)   (Correct)   (9 citations)
this growth was the development of multipoint **audio**, **video**, and shared whiteboard conferencing
Selected Areas In Communications 1 Low-Complexity **Video** Coding For Receiver-Driven Layered Multicast
www.cs.berkeley.edu/~mccanne/papers/mccanne-jsac97.ps.gz

Automating the Assembly of Presentations from Multimedia.. - Gultekin Ozsoyoglu (1996)   (Correct)   (6 citations)
as monitors for text and **video**, and speakers for **audio**. Each presentation consists of multimedia
using output devices such as monitors for text and **video**, and speakers for **audio**. Each presentation
Multimedia refers to the integration of different **media** types such as **audio**, **video**, text, and graphic
erciyes.ces.cwru.edu/papers/OHK96.ps

Prototypes for Audio and Video Processing in a Scientific.. - Ackermann, Meyer (1995)   (Correct)
Prototypes for **Audio** and **Video** Processing in a Scientific
Prototypes for **Audio** and **Video** Processing in a Scientific Visualization
www.cscs.ch/Official/TechReports/1995/CSCS-TR-95-06.ps.gz

The Argonne Voyager Multimedia Server - Terrence Disz (1997)   (Correct)
As we make the transition from analog **video** and **audio** technology, where it is trivial to make
reference. As we make the transition from analog **video** and **audio** technology, where it is trivial to make
Argonne Voyager project is exploring and developing **media** server technology needed to provide such a
info.mcs.anl.gov/pub/tech_reports/reports/P653.ps.Z

Supporting The Real-Time Requirements Of Continuous .. - Coulson, Blair.. (1993)   (Correct)   (18 citations)
continuous **media** data types such as digital **audio** and **video** which have new, real-time requirements
media data types such as digital **audio** and **video** which have new, real-time requirements which are
Supporting The Real-Time Requirementsof# Continuous **Media** In Open Distributed Processing University Of
confman.unik.no/~paalh/ARTIKLER/MPG-92-35.ps.Z

Bandwidth-Efficient Continuous Media Streaming Through.. - Zhao, Tripathi (1999)   (Correct)   (1 citation)
years allow most continuous **media** (e.g. **video** and **audio**) to be encoded, stored and transported in
the recent years allow most continuous **media** (e.g. **video** and **audio**) to be encoded, stored and transported
Bandwidth-Efficient Continuous **Media** Streaming Through Optimal Multiplexing Wei Zhao
www.cs.umd.edu/users/zw/sigm99.ps

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